

Designing a Windows Server 2008 Applications Infrastructure (MS6437)

Duration: 3 days

Description

This prepares IT professionals for the role of Enterprise Administrator. Students will learn how to design application infrastructure solutions based on Windows Server 2008 to meet varying business and technical requirements.

Audience

The primary audience for this course is IT professionals (including Windows 2000/2003 enterprise administrators) interested in becoming a Windows Server 2008 Enterprise Administrator with a focus on application infrastructure such as web and terminal services.

The secondary audience for this course is Application Architects who want to know more about how to integrate Windows Server 2008 technologies into enterprise applications.

Prerequisites

Before attending this course, students must have one or more of the following:

- Intermediate understanding of networking; for example, how TCP/IP functions, addressing (including DHCP), name resolution
- (DNS/WINS), and connection methods (wired, wireless, VPN), NET+ or equivalent knowledge
- Intermediate understanding of network operating systems; for example, Windows 2000, Windows XP, Windows Vista, Windows Server 2003 etc.
- Intermediate understanding of security best practices; for example, file system permissions, authentication methods, Kerberos etc.
- Intermediate knowledge of server and network hardware.
- Conceptual understanding of Active Directory (AD). For example, AD terminology, AD object types
- Hands-on experience with more than one application service such as:
 - IIS
 - Terminal Services
 - Windows Media Services
 - Virtual Server
 - Hyper-V
 - System Center Virtual Machine Manager

Topics

This course explains changes in functionality to Windows Server 2008 and how these changes affect architecture and planning issues. Topics include:

- Terminal Services

- Internet Information Services
- Windows Media Services
- Virtualization

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MODULE 1: DESIGNING IIS WEB FARMS

Students will learn the process of designing IIS Web Farms with Windows 2008 and IIS 7. They will learn how to select the appropriate hardware and software platforms. You will learn techniques to leverage Web Farm Availability and Scalability. They also learn how to select the proper storage.

Lessons

- Overview of Hardware and Platform Options
- Design Web Farm Availability and Scalability
- Design Content Storage

Lab 1: Designing IIS Web Farms

- Design Hardware Platform
- Design Web Farm Availability and Scalability
- Design Web Site Availability and Scalability
- Design Website Configuration, Deployment and Consistency
- Design Website Content, Deployment and Consistency

MODULE 2: OPTIMIZING IIS PERFORMANCE AND STABILITY

The students will learn about Optimizing IIS Performance and Stability.

Lessons

- Designing Application Pools
- Designing Script Mapping
- Designing Bandwidth Allocation
- Design Website Logging

Lab 1: Optimizing IIS Performance and Stability

- Design and Test Application Pools
- Design and Test Script Maps

- Design and Test Bandwidth Allocation
- Design and Test Website Logging

MODULE 3: DESIGNING IIS SECURITY

In this module students will learn to establish and maintain very tight security using Microsoft IIS 7.0.

Lessons

- Design and Verify Transport Security
- Design Authentication and Authorization
- Design Delegation Administration

Lab 1: Configuring IIS 7.0 Application Settings

- Design and Verify Transport Security
- Design and Verify Authentication and Authorization Methods
- Design and Verify Delegation Administration

MODULE 4: DESIGN IIS MAINTENANCE AND UDDI

The students will learn how to plan for an IIS installation, taking into account these new features. They will also learn how to deploy UDDI services.

Lessons

- Designing Internet Information Services Backup and Recovery
- Specify Monitoring Requirements
- Deploying UDDI Services
- Tuning and Troubleshooting IIS 7.0

Lab 1: Design IIS Maintenance and UDDI

- Design a Web Server Backup and Recovery Strategy
- Design and test web server monitoring
- Design UDDI Deployment

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- Troubleshooting application pool instability

MODULE 5: DESIGNING A TERMINAL SERVICES INFRASTRUCTURE

The students learn how to design a terminal services infrastructure including how to design a terminal services licensing strategy and how to design for remote access with TS Gateways, TS Session Broker, RemoteApp programs, and TS Web Access.

Lessons

- Design Terminal Services Licensing
- Specify Terminal Services Connection Properties
- Design Device Redirection
- Design Terminal Services Gateways
- Design Terminal Services Broker
- Design RemoteApp Programs
- Design Web Access

Lab 1: Designing a Terminal Services Infrastructure

- Design Terminal Services RemoteApp Programs
- Design Terminal Services Corporate Desktop
- Design Terminal Services Gateway and Web Access
- Design Terminal Services Gateway Policies, Connection Authorization Policies, and Resource Access Policies

MODULE 6: DESIGNING A TERMINAL SERVICES MAINTENANCE STRATEGY

The students are introduced to design and implementation planning using WSRM policies for application resource and reporting. They also discuss group policy settings for terminal servers and how to design high availability for terminal services.

Finally, we will specify monitoring, maintenance, and recovery requirements and procedures for terminal services.

Lessons

- Design Windows System Resource Manager (WSRM) Policies for Application Resource and Reporting
- Specify Group Policy Settings for Terminal Servers
- Design High Availability
- Specify Monitoring Requirements
- Specify Maintenance and Recovery

Lab 1: Designing a Terminal Services Infrastructure

- Design highly available Terminal Services
- Design Group Policy for Terminal Services
- Design resource management for Terminal Services
- Design monitoring for Terminal Services

MODULE 7: DESIGN WINDOWS MEDIA SERVICES INFRASTRUCTURE ADMINISTRATION

The students learn about designing Windows Media Services in Windows Server 2008. They become familiarized with live and on-demand content delivery.

Lessons

- Design Windows Media for Live Streaming
- Windows Media Services for On-Demand Content
- Improving Performance for On-Demand Content
- Monitoring Windows Media Services

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Lab 1: Design a Windows Media Infrastructure

- Design Windows Media Services for Live Streaming
- Design WMS infrastructure for on-demand content.
- Troubleshooting poor performance of on-demand content
- Design and test monitoring of Windows Media Services.

MODULE 8: DESIGN VIRTUALIZATION INFRASTRUCTURE

The students will implement virtualization to consolidate servers, deploy branch office infrastructure servers, support legacy applications, and create a test environment.

Lessons

- Virtualization of a Test Server Environment
- Virtualization and Migration of Legacy Applications
- Design and Test a Virtualized Development Environment

Lab 1: Design Virtualization Infrastructure

- Design a Test Server Consolidation Strategy
- Design and Test Virtualization and Migration of Legacy Server
- Design Development Environment Isolation Using Virtual Server

MODULE 9: DESIGNING VIRTUALIZATION PROVISIONING

The students will learn how to determine virtualization appropriateness and virtual server provisioning. Students will also learn the importance of customizing virtual servers to standard configurations and also learn about virtual server deployment.

Lessons

- Design Virtual Server Provisioning Workflow Model
- Evaluate Appropriateness for Virtualization
- Evaluate Customization to Standard Configuration
- Design Deployment for Virtualization

Lab 1: Design Virtualization Provisioning

- Design virtual server host configuration
- Design virtual server provisioning using System Center